namespace AsyncProgExample

{

public class juice

{

public void pour()

{ Console.WriteLine("Juice is poured"); }

}

public class eggs

{

public int boiled = 1;

public async Task<eggs> boil(eggs myEggs) {

Console.WriteLine("Eggs are boiled");

boiled++;

return myEggs;

}

}

class bread

{

public void toast()

{ Console.WriteLine("Bread is toasted"); }

public void spreadCheese()

{ Console.WriteLine("Cheese is spread"); }

class fruits

{

public void cut()

{ Console.WriteLine("Fruits are cut"); }

}

internal class Program

{

static async Task Main(string[] args)

{

juice myjuice = new juice();

myjuice.pour();

eggs myeggs = new eggs();

await myeggs.boil(myeggs);

int checkBoiled = myeggs.boiled;

//await myeggs;

bread mybread = new bread();

mybread.toast();

mybread.spreadCheese();

fruits myfruits = new fruits();

myfruits.cut();

Console.WriteLine("Lunch is ready");

}

}

}

}